



Accelerating Encrypted Data Stores Using Programmable Switches

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Problem Statement

Example Operation: Caching

- Senstive information prevents some applications from using cloud resources.
- Match pkt.key==E(A) pkt.key==E(B) pkt.key==E(C)

• Using encrypted data storage protects privacy, but comes with a performance cost.

Approach

• We propose using programmable network devices to acclerate encrypted queries.

System Overview





- Keys are stored with a hashmap and a blockmap.
- Blockmaps indicates which blocks contain information related to a desired key.
- Hashmaps indicate which algorithm to use for retrieving a block index.
- Block arrays are contructed in powers of two to serve values of any size.

Preliminary Results

- Encypted storage relies on additional processing at the client or a client proxy.
- Peformance is often limited by the proxies capabilities.
- Moving operations to the network helps alleviate the proxy bottleneck.
- In-network processing removes the travel time to the proxy.
- Switches are optimized for high-speed concurrent processing reducing slowdown due to congestion.



- Experiments performed on an encrypted database with 5K entries (random integers).
- Our results show a 20-25% improvement in total round trips.





• P4EncKV prototype using BMv2 software switch.

- Client-server network emulated in Mininet.
- Hosts running ZeroDB encrypted database.
- Indexes are stored as BTrees whose nodes are

cached in the network.

Nodes are decrypted by the client.



Number of queries

- Test solution on hardware switches.
- Expand P4EncKV to support other operations used in encrypted storage.